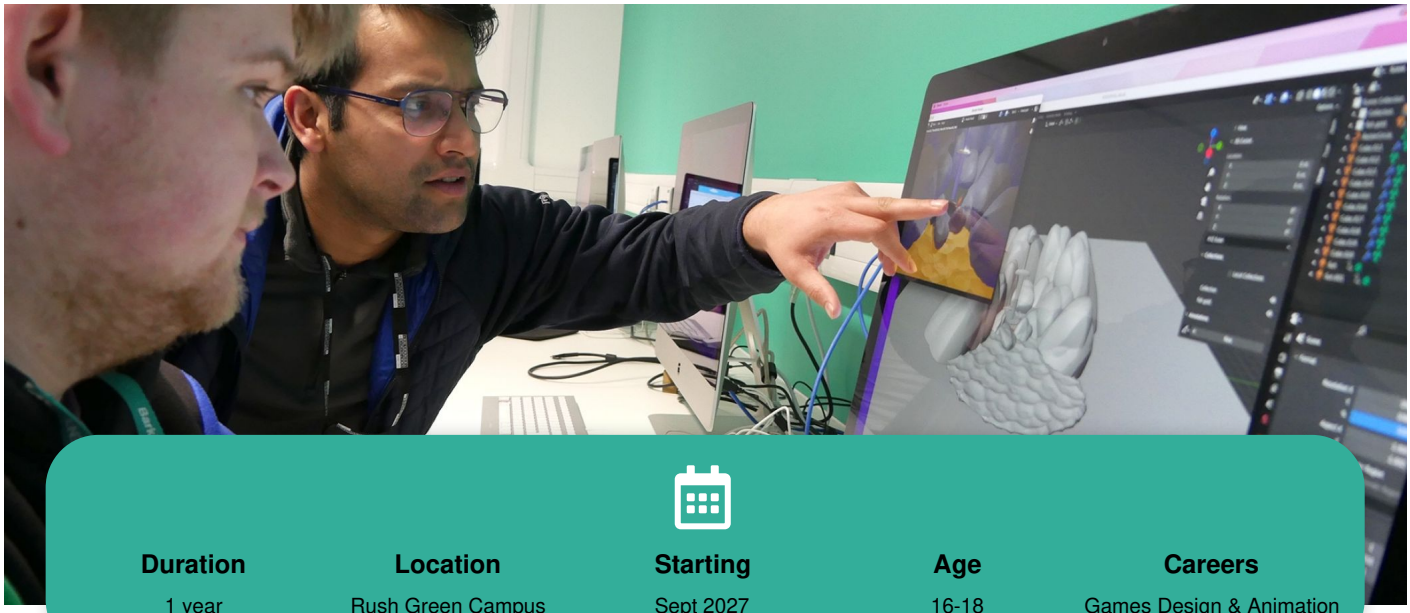
Level 2

Creative Media Skills (Game Pathway)

BTEC Diploma



Duration	Location	Starting	Age	Careers
1 year	Rush Green Campus	Sept 2027	16-18	Games Design & Animation

Course fees per year

AGE 16-18

FREE

Contact us to discuss what Financial support is available.

Overview

This programme is for any learner who wishes to have a career in the gaming/animation industry.

Learners will develop the skills, knowledge and understanding they require to progress onto further education or training in related subject areas. You will also develop creative skills which are valued in other creative areas.

What you'll learn

Learners will learn a range of skill through several different units. The units delivered on this programme are;

- Exploring and Developing Creative Media Skills
- Personal Development
- Responding to a Creative Brief

Assessments / Exams

All learners will be assessed via internal assignment briefs. There are no external exams on this programme.

Entry requirements

You will need to have GCSE Maths, English Language and two additional subjects at grade 3 (D) or above.

As part of the application process you will also be asked to explain why you want to study this course, so that we can ensure any course offer made aligns to your career goals.

Our teaching staff

All our teaching staff are highly skilled, enthusiastic and experienced in the Gaming/Animation industry.

Links with employers

We have many links with high profile organisations in both the gaming and animation industries.

What this course leads to

This course would lead onto either our BTEC Level 3 Extended diploma in Games, Art & Animation or onto our BTEC Level 3 Extended Diploma in Esports.

Visit this course on our website: *https://barkingdagenhamcollege.ac.uk/find/courses/0000011205*

For further information please contact the college: *https://barkingdagenhamcollege.ac.uk/contact*