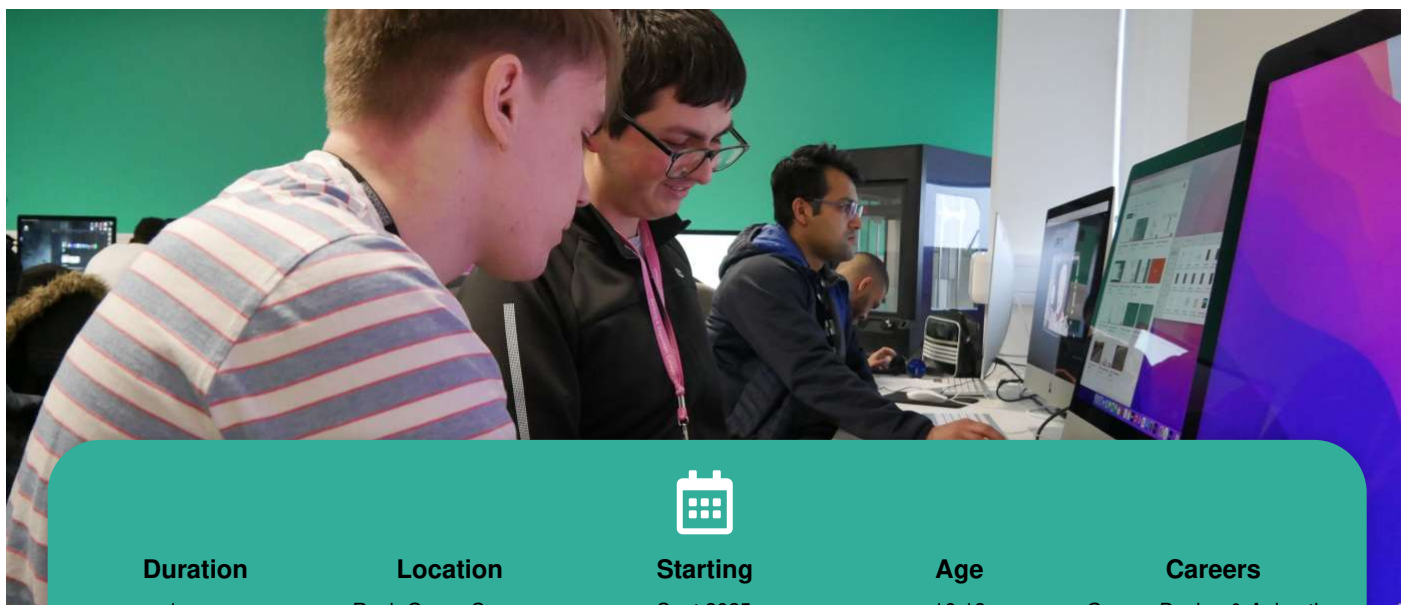


Level 1

Digital Media Introductory

BTEC Introductory Diploma



Duration	Location	Starting	Age	Careers
1 year	Rush Green Campus	Sept 2025	16-18	Games Design & Animation

Course fees per year

AGE 16-18

FREE

Contact us to discuss what Financial support is available.

Overview

This course will provide a broad introduction to the film and gaming sectors and is a great option for those looking for a career in the digital media industry.

You'll start to build your knowledge and experience of digital media so that you're ready to progress to the next level of study, where you can further develop your technical skills.

You'll be taught by enthusiastic and highly-skilled staff, who are experienced in the film, gaming and animation industries.

What you'll learn

On this course you will begin to develop the technical skills required for a career in the digital media industry. This will include video filming and editing, creating animations, making audio recordings and producing adverts.

You'll also develop your employability and transferable skills, with a focus on being organised, working with others and researching. You'll develop a personal progression plan so you're ready for the next step towards your future learning and careers goals.

Assessments / Exams

You'll be assessed via internal assignment briefs. There are no external exams on this programme.

Entry requirements

There are no formal entry requirements for this course, however, you will need to demonstrate a passion for the subject and commitment to learning.

Links with employers

We have many links with employers in the film, gaming and animation industry, so you'll have access to real work experience or project briefs.

What this course leads to

This qualifications prepare learners for further learning at a higher level in digital media.

Visit this course on our website: <https://barkingdagenhamcollege.ac.uk/find/courses/0000010964>

For further information please contact the college: <https://barkingdagenhamcollege.ac.uk/contact>